# INFORMATION RETRIEVAL

Week 5 – Index Compression

**28.03.2025** — Severin Mills

### Today

1

Exercise Recap

- Discussion
- Questions

2

Theory

- BSBI
- SPIMI
- Index updating
- Logarithmic merging

3

Kahoot / Exam questions

• Exercise 4: Index Construction

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#### **Online Resource**

## B+-trees visualization

Visualization of Data Structure by Prof. Dr. Galles <a href="https://www.cs.usfca.edu/~galles/visualization/BPlusTree.html">www.cs.usfca.edu/~galles/visualization/BPlusTree.html</a>
Definition might differ from what we defined in the lecture though!

### Tolerant Retrieval

Which of the following is a correct statement?

- a. Lookup in a hash index is constant. Lookup in a B-tree index is linear.
- b. Lookup in a hash index is linear. Lookup in a B-tree index is logarithmic.
- c. Lookup in a hash index is constant. Lookup in a B-tree index is constant.
- d. Lookup in a hash index is constant. Lookup in a B-tree index is logarithmic.
- e. Lookup in a hash index is logarithmic. Lookup in a B-tree index is linear.

### Tolerant Retrieval

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- e. Lookup in a hash index is logarithmic. Lookup in a B-tree index is linear.

## Tolerant Retrieval

Mark each one of the following statemnts as True or False						
True	False					
0	0	A B+-Tree is always balanced.				
0	0	B+-Trees don't support range search.				
0	0	The linked list structure of leaf nodes in a B+-Tree allows range queries to run in O(N) time complexity.				
0	0	B+-Trees are ideal for all types of key-value storage, including workloads with frequent insertions and deletions.				

## Tolerant Retrieval

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False	
0	A B+-Tree is always balanced.
•	B+-Trees don't support range search.
0	The linked list structure of leaf nodes in a B+-Tree allows range queries to run in O(N) time complexity.
•	B+-Trees are ideal for all types of key-value storage, including workloads with frequent insertions and deletions.
	False

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## Tolerant Retrieval

### 

## Tolerant Retrieval

#### Edit (Levenshtein) Distance (Part 1)

Complete the following table on a notepad to compute the edit distance between the words  $s_1$ ="cake" and  $s_2$ ="lame" (refer to the algorithm in Figure 3.5, page 59 of the book):

			C	а	k	e	
		0	1	2	3	4	
	ı	1					
	а	2					
	m	3					
	е	4					

1. What are the four missing numbers in the last ROW?

Column c: 4

Column a:

Column k: 3

Column e: 2

## Tolerant Retrieval

#### Edit (Levenshtein) Distance (Part 2)

We use subscript i for the rows and j for the columns in the table.

This question is about the table m used to calculate the edit (levenshtein) distance between words  $s_1$  and  $s_2$ . Recall that cell m[i,j] (i.e. the edit distance between the first i characters of the first word ( $s_1$ ) and the first j characters of the second ( $s_2$ )) is the minimum of m[i-1,j]+1, m[i,j-1]+1 and either m[i-1,j-1] (if  $s_1[i+1] = s_2[j+1]$ ) or m[i-1,j-1]+1 otherwise.

What does each of these terms represent, in terms of character edits (insert, delete, replace)? Choose the option with the correct values to replace the one or multiple underlines \_\_\_. (the order matters, the first value should replace the first \_\_\_, the second value the second \_\_\_, etc.)

```
a) m[i-1,j]+1 is the cost of deleting s_1[\_] from s_1[0 ... i], then editing s_1[0 ... i-1] into s_2[0 ... j].
```

- (i)
- [i-1]
- [j-1]
- [j]

b) m[i,j-1]+1 is the cost of editing  $s_1[$ \_\_] into  $s_2[$ \_\_], then inserting  $s_2[$ \_\_].

- [0 ... i], [0 ... j-1], [j]
- [0 ... i], [0 ... j-1], [j-1]
- [0 ... j-1], [0 ... i-1], [i]

c) m[i-1,j-1] is the cost of editing  $s_1[\_]$  into  $s_2[\_]$ . In addition, +1 is added to the cost for replacing  $s_1[\_]$  with  $s_2[\_]$ , but only if they are not already the same.

- [0 ... i-1], [0 ... j-1], [j], [i]
- [0 ... i-1], [0 ... j-1], [i], [j]
- [0 ... j-1], [0 ... i-1], [j], [i]

## Tolerant Retrieval

#### Edit (Levenshtein) Distance (Part 2)

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a) m[i-1,j]+1 is the cost of deleting  $s_1[$ \_\_] from  $s_1[0 ... i]$ , then editing  $s_1[0 ... i-1]$  into  $s_2[0 ... j]$ .

- [i]
- [i-1]
- [j-1]
- O [j]

b) m[i,j-1]+1 is the cost of editing  $s_1[$  into  $s_2[$ , then inserting  $s_2[$ .

- [0 ... i], [0 ... j-1], [j]
- [0 ... i], [0 ... j-1], [j-1]
- [0 ... j-1], [0 ... i-1], [i]

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- [0 ... i-1], [0 ... j-1], [j], [i]
- [0 ... i-1], [0 ... j-1], [i], [j]
- [0 ... j-1], [0 ... i-1], [j], [i]

## Tolerant Retrieval

### **Jaccard Coefficient (Part 1)**

Calculating the edit distance between strings is expensive. A useful heuristic to estimate which strings are likely to have a small edit distance is the number of tri-grams (3-grams) they share. In this example, consider the symbol \$ at the start and end of every word when computing tri-grams.

- a) How many tri-grams does the misspelt word recivee share with possible correction receive?
- b) How many tri-grams does the misspelt word recivee share with possible correction recipe?

## Tolerant Retrieval

#### **Jaccard Coefficient (Part 1)**

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In this example, consider the symbol \$ at the start and end of every word when computing tri-grams.

a) How many tri-grams does the misspelt word *recivee* share with possible correction *receive*?

3

b) How many tri-grams does the misspelt word recivee share with possible correction recipe?

3

## Tolerant Retrieval

### **Jaccard Coefficient (Part 2)**

Calculating the edit distance between strings is expensive. A useful heuristic to estimate which strings are likely to have a small edit distance is the number of tri-grams they share.

In this example, consider the symbol \$ at the start and end of every word when computing tri-grams.

Counting the number of shared elements in two sets will be biased towards larger sets, as the larger the set, the more likely it is to contain a given element, simply by chance. The Jaccard coefficient corrects for this by normalising with respect to the size of the sets:  $J(A,B) = |A \cap B| / |A \cup B|$ 

Calculate the Jaccard coefficients for the following word pairs:

	T1	I was a second	The second secon		*		
21	Ina	laccard	coefficient	tor I	rocivoo	rocino	10
a,	THE	accara	COCHICICITE	101 )	Wellvee,	reciper	10
		A CONTRACTOR OF THE RESIDENCE			THE RESERVE OF THE PARTY OF THE		

0 3/8

0 3/10

0 2/7

b) The Jaccard coefficient for J(recivee, receive) is ...

0 5/11

0 3/11

0 4/9

## Tolerant Retrieval

### **Jaccard Coefficient (Part 2)**

Calculating the edit distance between strings is expensive. A useful heuristic to estimate which strings are likely to have a small edit distance is the number of trigrams they share.

In this example, consider the symbol \$ at the start and end of every word when computing tri-grams.

Counting the number of shared elements in two sets will be biased towards larger sets, as the larger the set, the more likely it is to contain a given element, simply by chance. The Jaccard coefficient corrects for this by normalising with respect to the size of the sets:  $J(A,B) = |A \cap B| / |A \cup B|$ 

Calculate the Jaccard coefficients for the following word pairs:

- a) The Jaccard coefficient for J(recivee, recipe) is ...
- 0 3/8
- 3/10
- 0 2/7
- b) The Jaccard coefficient for J(recivee, receive) is ...
- 0 5/11
- 3/11
- 0 4/9

## Tolerant Retrieval

### **Jaccard Coefficient (Part 3)**

In this example, consider the symbol \$ at the start and end of every word when computing tri-grams.

Which is the more likely correction for the misspelt word recivee, based on the Jaccard similarity index?

- recipe
- receive

### Tolerant Retrieval

### **Jaccard Coefficient (Part 3)**

In this example, consider the symbol \$ at the start and end of every word when computing tri-grams.

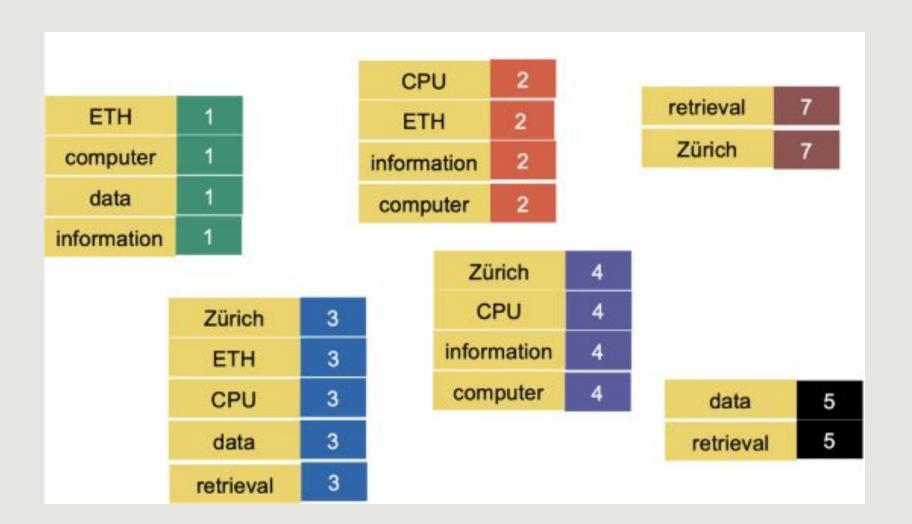
Which is the more likely correction for the misspelt word recivee, based on the Jaccard similarity index?

- recipe
- receive

## Term conversion

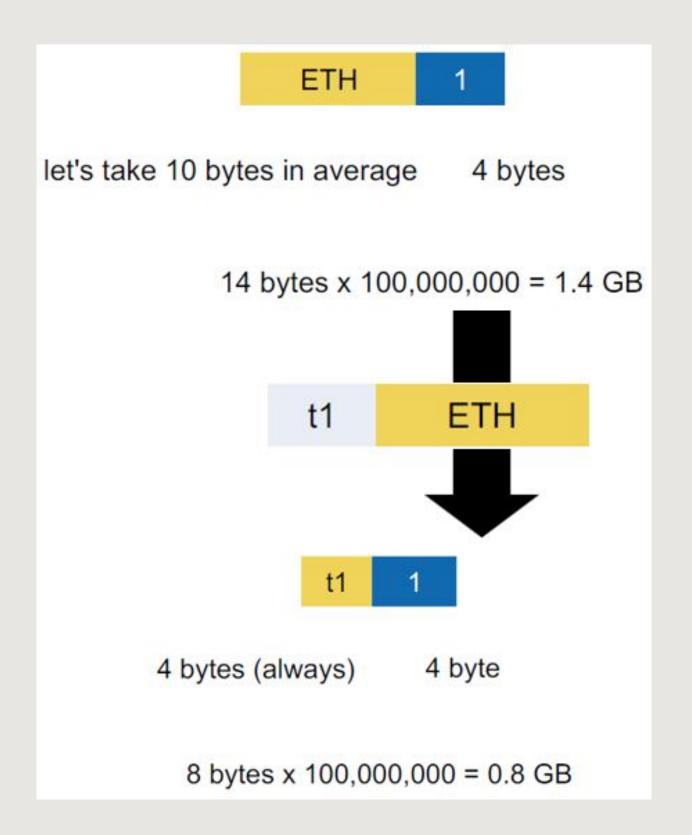
Inefficient!

Better: Use TermIDs



### Term conversion

Term-TermID mapping



## Constructing the index

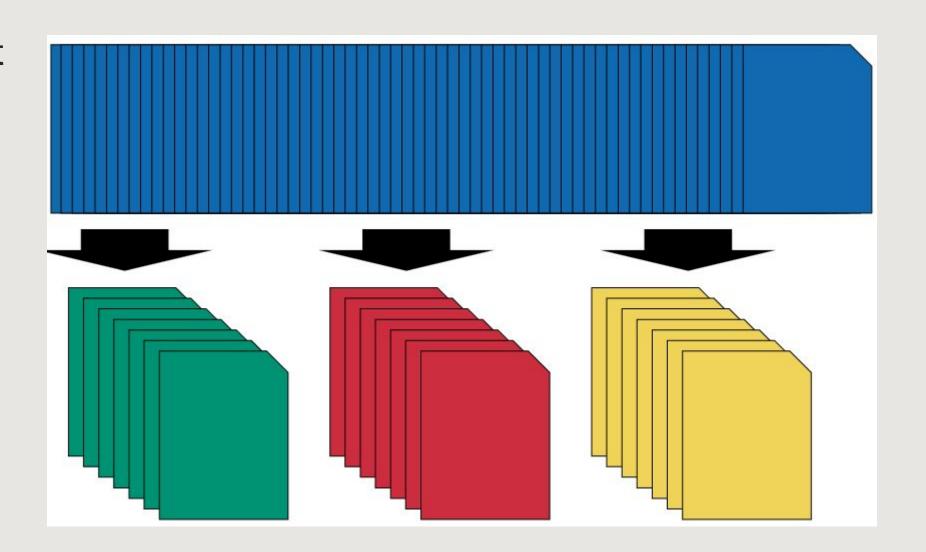
### Optimize:

- Capacity (we want high)
- Latency (we want low)
- Throughput (we want high)

Use RAM for most of the work. Try to have few requests to disk.

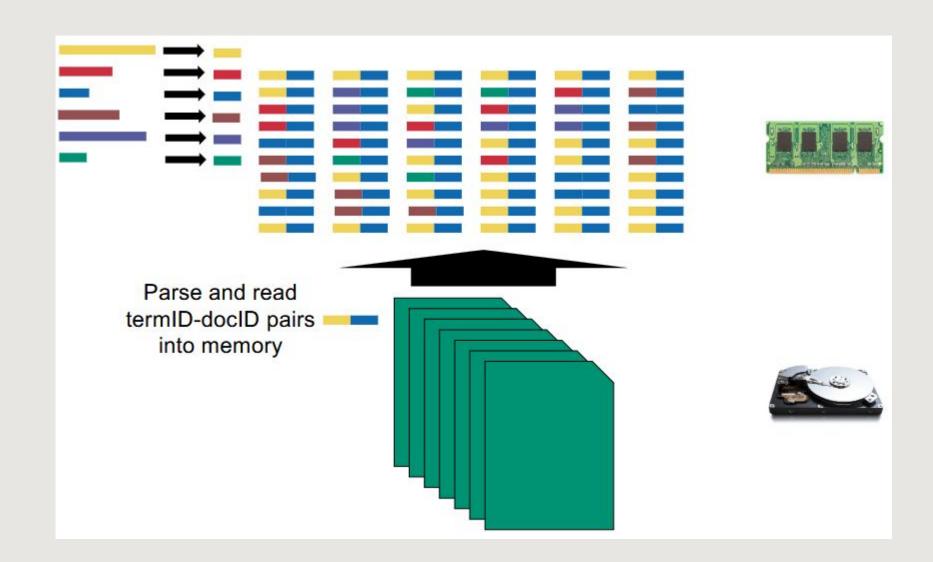
## Blocked Sort-Based Indexing (BSBI)

- 1. Shard the collection of documents (i.e. split them up into blocks)
- -> Batch processing

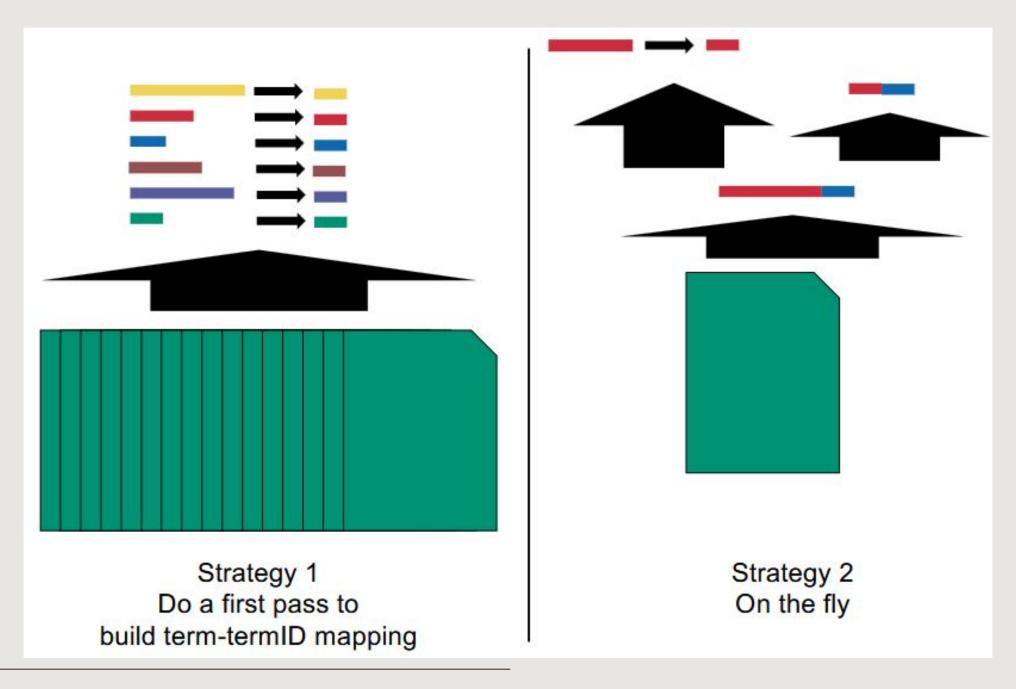


## Blocked Sort-Based Indexing (BSBI)

- 2. Process each block one by one in memory
- Parse termID-docID pairs
- Sort pairs according to termID
- Write back intermediate results



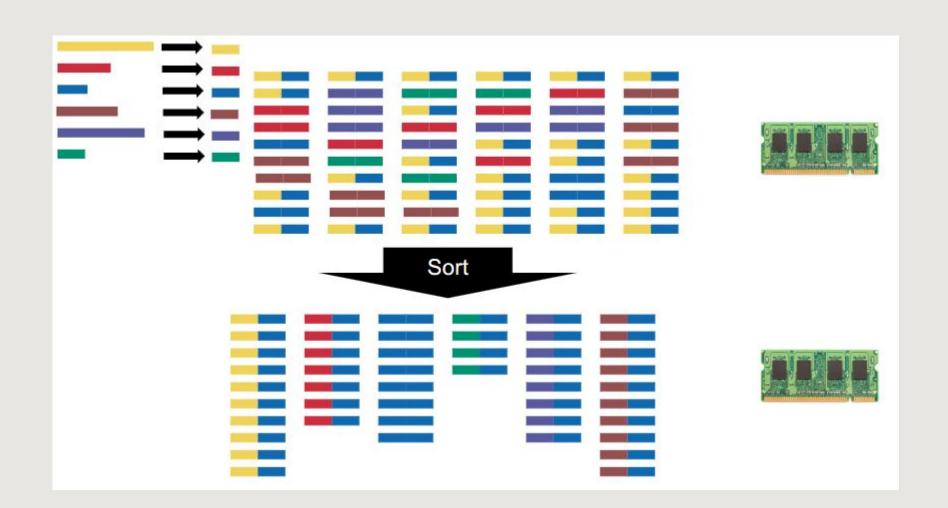
## Generating termIDs



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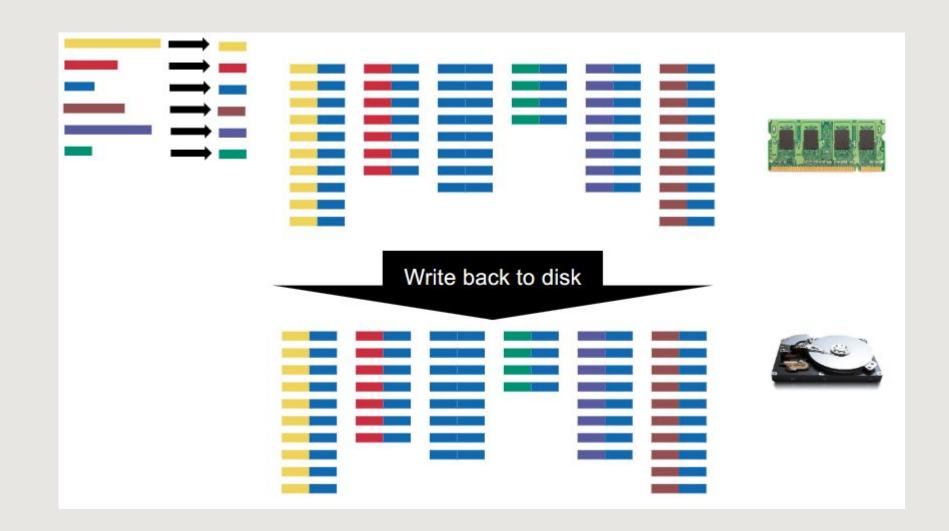
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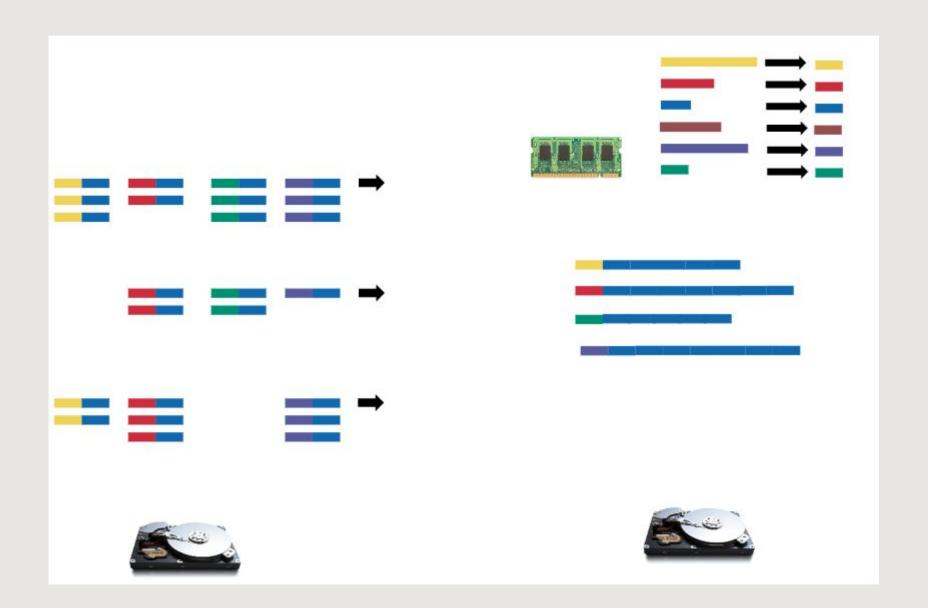
## Blocked Sort-Based Indexing (BSBI)

- 2. Process each block one by one in memory
- Parse termID-docID pairs
- Sort pairs according to termID
- Write back intermediate results



## Blocked Sort-Based Indexing (BSBI)

3. Merge intermediate results into the final index.



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## Blocked Sort-Based Indexing (BSBI)

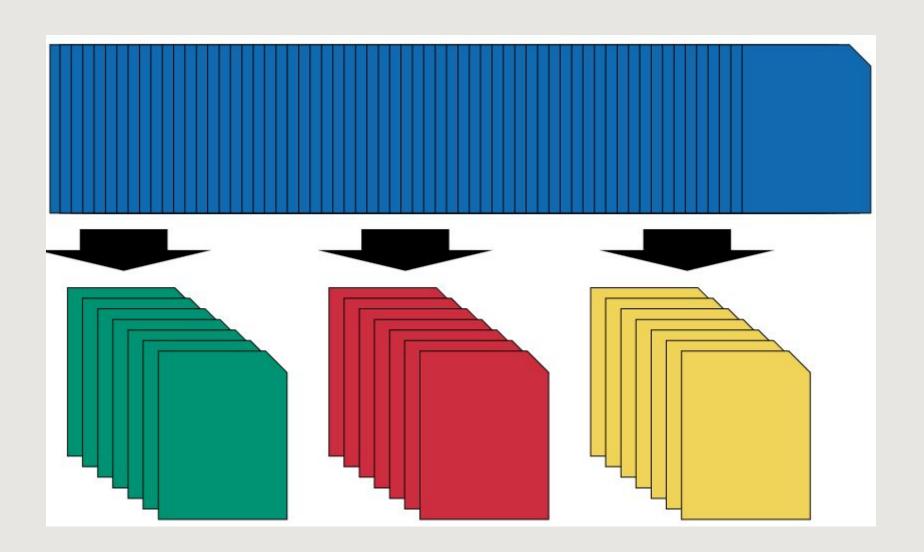
Complexity: O(T log T)

- First and second step (sorting): O(T log T)
- Third step (merging): O(T)

T = #tokens

# Single-Pass In-Memory Indexing (SPIMI)

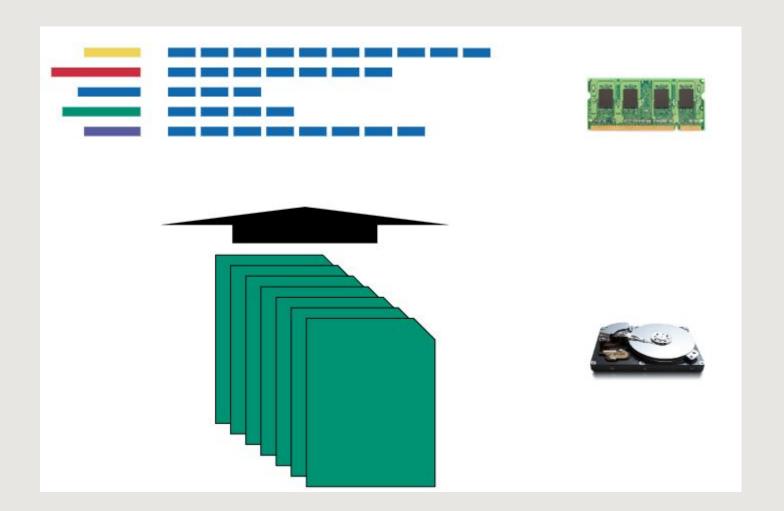
1. Shard collection of documents to blocks



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# Single-Pass in-Memory Indexing (SPIMI)

- 2. Process each block
- Parse term-docID pairs
- Create a dictionary
- Sort on terms
- Write back intermediate results



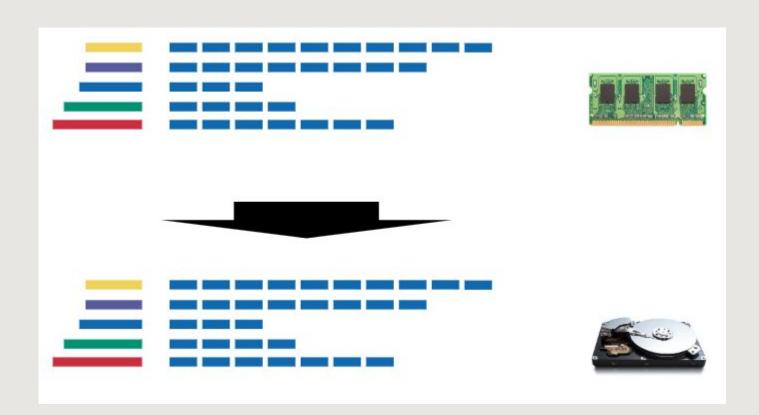
# Single-Pass in-Memory Indexing (SPIMI)

- 2. Process each block
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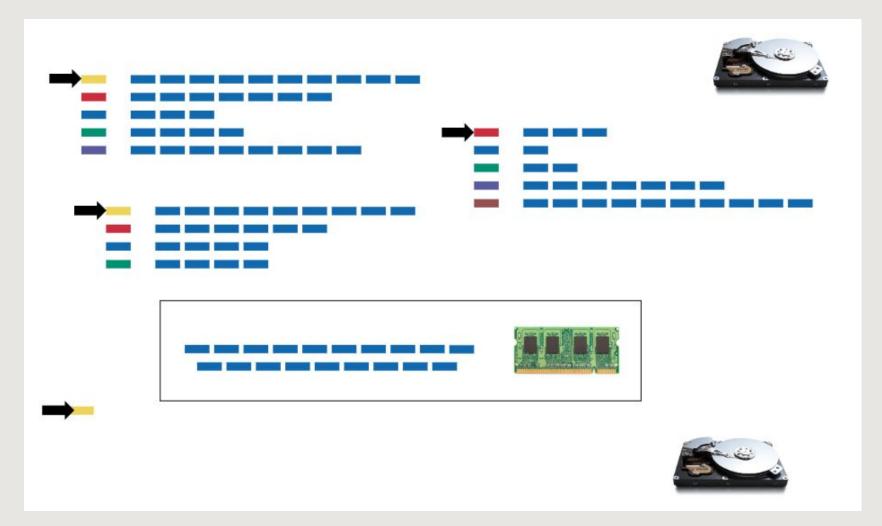
# Single-Pass in-Memory Indexing (SPIMI)

- 2. Process each block
- Parse term-docID pairs
- Create a dictionary
- Sort by terms
- Write back intermediate results
- -> No term-termID mapping in memory!



# Single-Pass in-Memory Indexing (SPIMI)

### 3. Final merge





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# Single-Pass in-Memory Indexing (SPIMI)

Complexity: O(T)

- First step (processing): O(T log M)
- Second step (final merge): O(T)

T = #tokens, M = #terms

What is the difference?

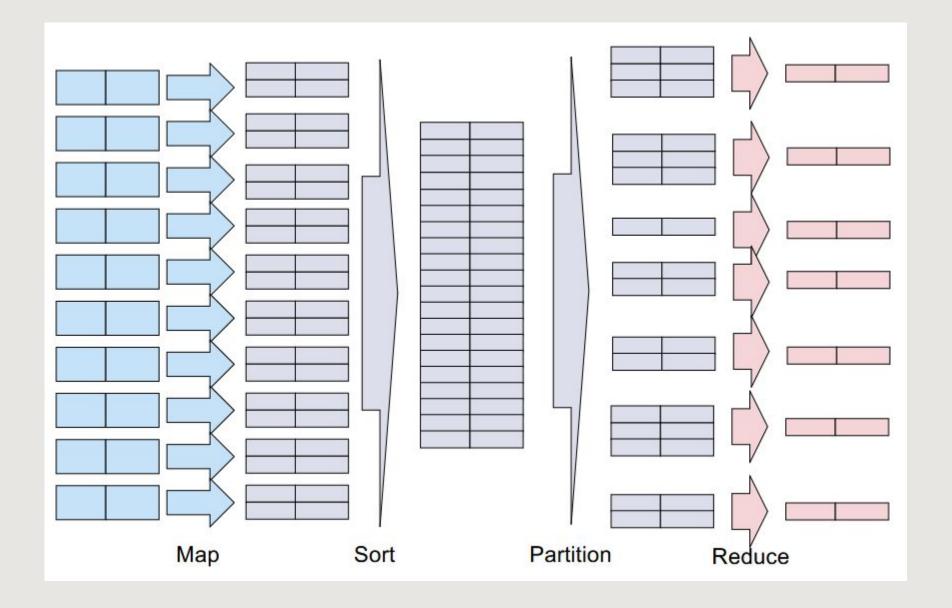
### BSBI

- Keeps term-termID mapping in memory
- First pass or "on the fly" for collecting term-termID mapping
- Merges to postings list in disk at the end

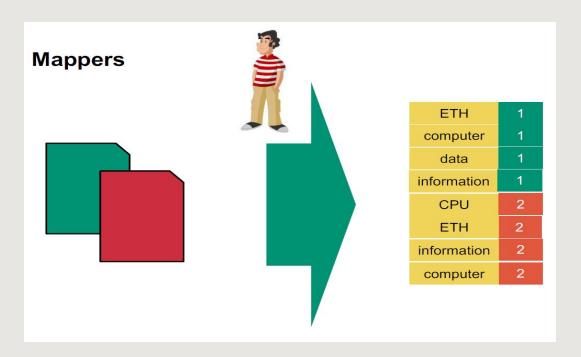
### **SPIMI**

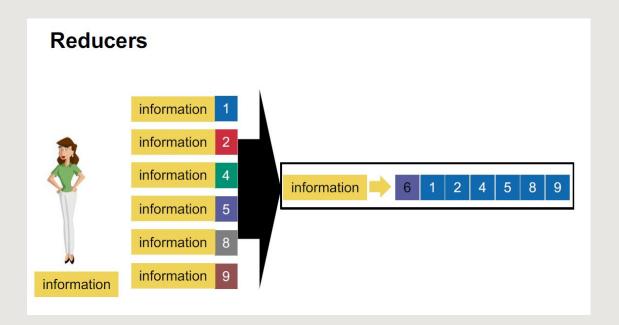
- Does not need a term-termID mapping
- Adds postings directly to intermediate postings lists
- More scalable since not limited by memory size
- Uses less memory, is faster

# MapReduce

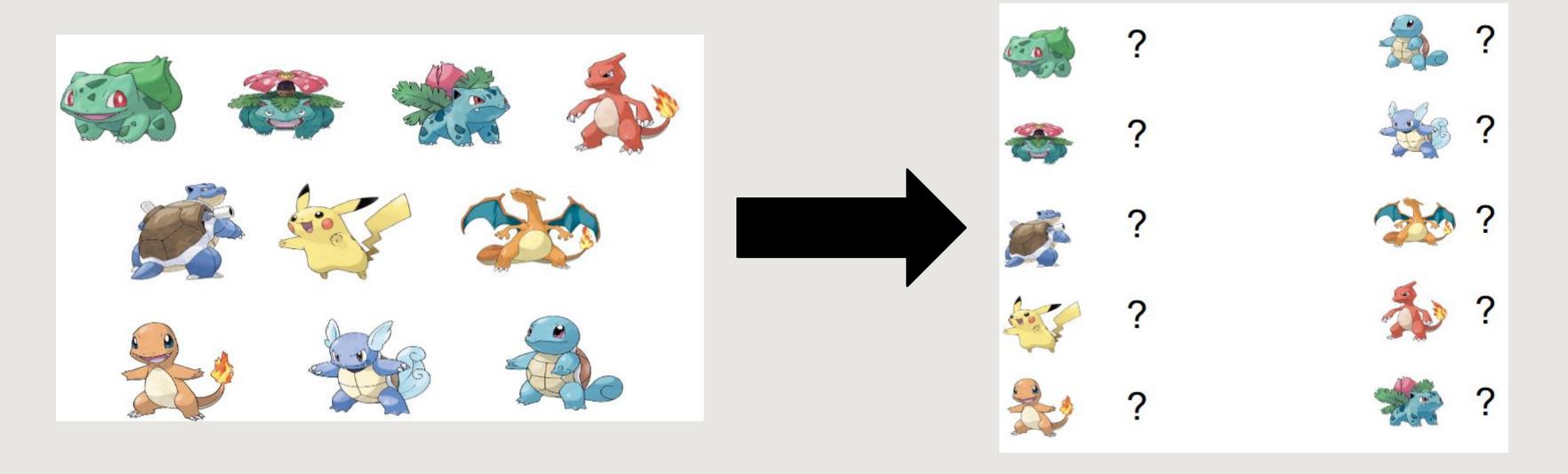


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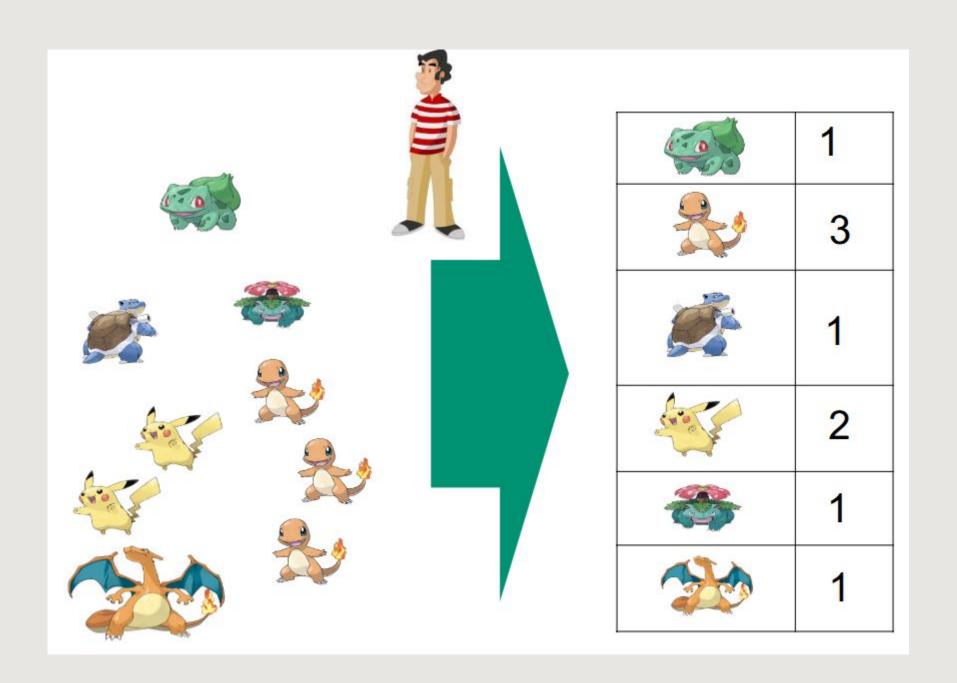




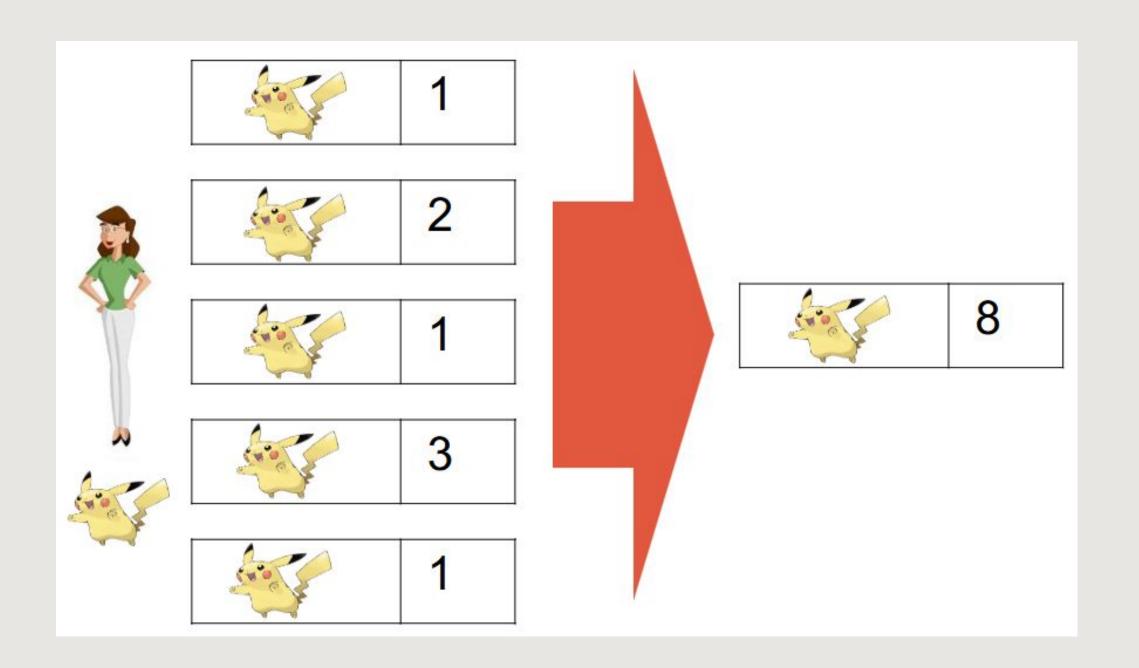
# Counting Pokémon



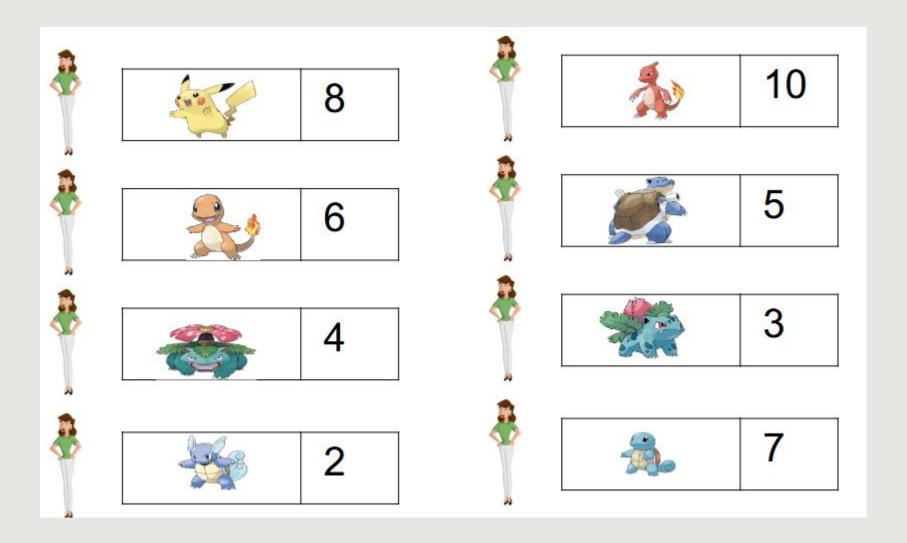
# Mappers



## Reducers



# Final summary



## Updating an index

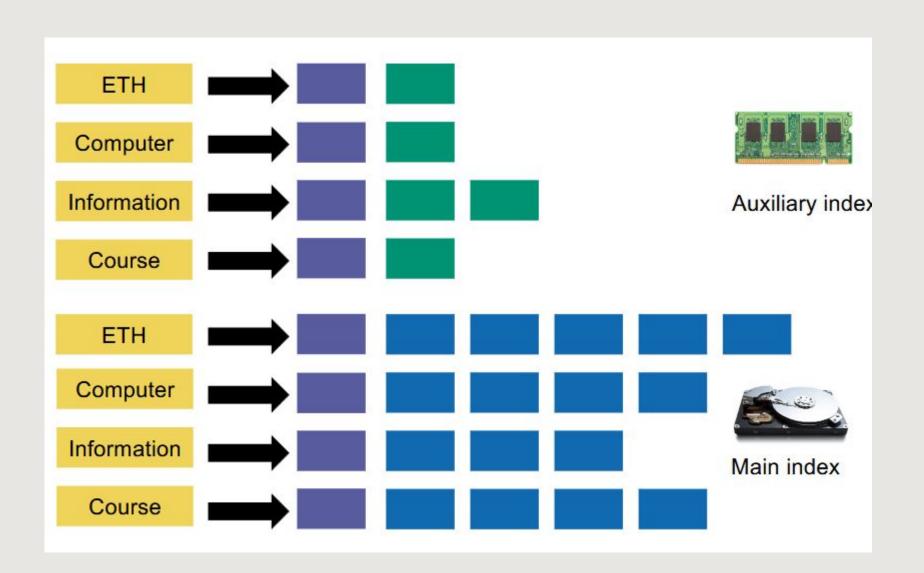
Large document collections are typically not static => documents being added, deleted, updated

### Two ways:

- Periodic reconstruction
- Auxiliary index

## Auxiliary index

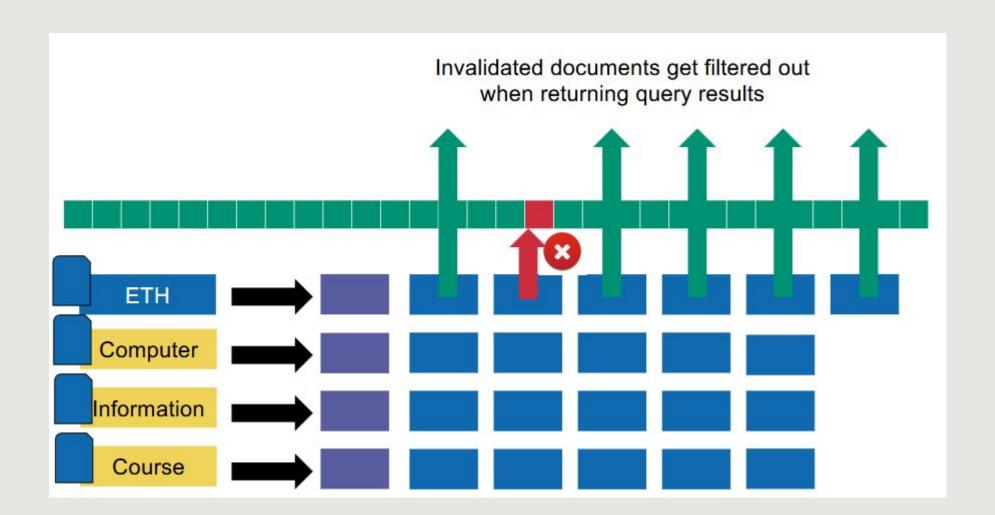
Store new documents in memory. Merge when memory full.



### **Auxiliary index**

## Deletion

Use invalid bit to filter results away.



### **Auxiliary index**

# Logarithmic merging

### **Auxiliary index**

## Logarithmic merging

Complexity: O(T log (T / n) instead of O(T<sup>2</sup> / n)

n: size of auxiliary index

T: total number of postings

### **Exercise 4**

## Index construction

- Questions about BSBI / SPIMI
- Logarithmic merging

#### **Kahoot**

https://create.kahoot.it/details/ ex-04-index-construction/89fc6 ef7-2262-4924-888d-9549940c 0e74

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